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| --- | --- |
| int a, b; // deklaracijacout <<"UNESI BROJ: ";  cin >> a>> b; cout<<a\*b<<endl; system ("PAUSE"); return 0; } | int a, b,c ; // deklaracijacout <<"UNESI BROJ: ";  cin >> a>> b; c=a\*b; cout<<c<<endl; system ("PAUSE"); return 0; } |
|  | int a, b,c ; // deklaracijacout <<"UNESI BROJ: ";  cin >> a>> b; c=a\*b; cout<<c<<endl;cout<<c+5<<endl; system ("PAUSE"); return 0; }iliint a, b,c,d ; // deklaracijacout <<"UNESI BROJ: ";  cin >> a>> b; c=a\*b; cout<<c<<endl;d=c+5;cout<<d<<endl; system ("PAUSE"); return 0; }iliint a, b,c,d ; // deklaracijacout <<"UNESI BROJ: ";  cin >> a>> b; c=a\*b; cout<<c<<endl;c+=5; // c=c+5;cout<<c<<endl; system ("PAUSE"); return 0; } |
| INKREMENT – UVEĆAVA ZA 1 a++ a=a+1 a+=1 ~~a+1~~ ++aDEKREMENT – SMANJUJE ZA 1 a-- a=a-1 a-=1 ~~a-1~~ --a |
|  int a; cout <<"UNESI BROJ: ";  cin >> a; cout << a++<<endl; system ("PAUSE"); return 0; } |  int a; cout <<"UNESI BROJ: ";  cin >> a; cout << a++<<endl;cout<<a; system ("PAUSE"); return 0; } |
|  int a; cout <<"UNESI BROJ: ";  cin >> a; cout <<++ a<<endl; system ("PAUSE"); return 0; } |  |
| #include<iostream>#include <math.h> // ili #include<cmath>using namespace std;int main ( ) {int a; cout <<"UNESI BROJ: ";  cin >> a;  cout<<pow(a,2);  system ("PAUSE"); return 0; } | #include<iostream>#include <cmath> // ili #include<cmath>using namespace std;int main ( ) {int a; cout <<"UNESI BROJ: ";  cin >> a;  cout<<sqrt(a); cout<<endl;  system ("PAUSE");  return 0; } |
| #include<iostream>#include <cmath> // ili #include<cmath>using namespace std;int main ( ) {float a; cout <<"UNESI BROJ: ";  cin >> a;  cout<<ceil(a); cout<<endl;  system ("PAUSE");  return 0; } | #include<iostream>#include <cmath> // ili #include<cmath>using namespace std;int main ( ) {float a; cout <<"UNESI BROJ: ";  cin >> a;  cout<<floor(a); cout<<endl;  system ("PAUSE");  return 0; } |
| #include<iostream>#include <cmath> // ili #include<cmath>using namespace std;int main ( ) {float a,c; cout <<"UNESI BROJ: ";  cin >> a; c=sqrt(a); cout<<sqrt(a);  cout<<endl; cout<<floor(c);  cout<<endl;  system ("PAUSE");  return 0; } | #include<iostream>#include <cmath> // ili #include<cmath>using namespace std;int main ( ) {float a; cout <<"UNESI BROJ: ";  cin >> a;  cout<<trunc(a);  cout<<endl;  system ("PAUSE");  return 0; } |
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